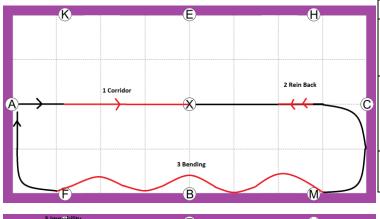
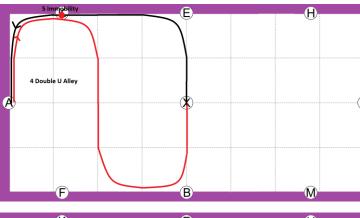
TRE-ssage test A

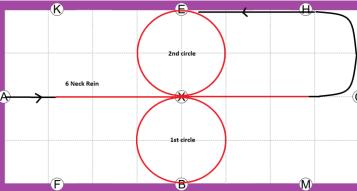
Pace between obstacles (black lines) is your choice, and is not judged. Where there is a choice of W/T/C you can change your choice at each obstacle – doing one in canter does not commit you to doing them all in canter. Where walk is specified it is compulsory. Each obstacle is worth 10 points, so the whole course is worth maximum 100.



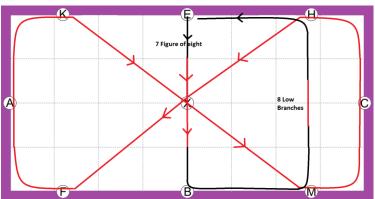
	Movement	TREC Obstacle being judged	Scoring guidelines
	A Enter in W/T/C &	Corridor from D to X	Effectiveness faults: not straight/change pace
	proceed down centre line		Gait: -2 for walk, 0 for trot, +3 for canter
	G Halt & rein back 6 steps	Rein back from G	Effectiveness faults: halt beyond G, not
)	then proceed to C		straight, stopping partway through rein back
	C track right & pick up		Style: subtlety of aids, harmony, calmness,
	W/T/C		balance, rhythm
	MBF ride three shallow	Bending from M to F	Effectiveness faults: change pace
	loops, FA pick up W/T/C		Gait: -2 for walk, 0 for trot, +3 for canter



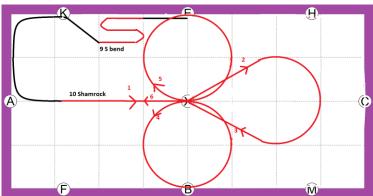
. ,	A-X 2 loop serpentine in W/T/C	Double U Alley from A to X	Effectiveness faults: change pace Gait: -2 for walk, 0 for trot, +3 for canter
9	X proceed to E & track left K halt & stand for 10secs with no rein contact then proceed to A	Ridden Immobility at K	Time: 1 point for each second the horse stands still with no rein contact



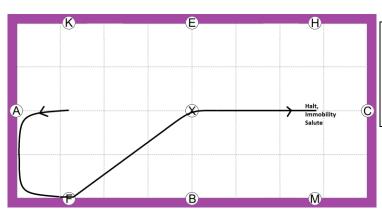
A centre line in walk	Neck rein D-G	Effectiveness faults: change pace/stop
D take one hand off reins		Style: subtlety of aids, harmony, calmness,
X circle 10m to B		balance, rhythm, size/shape of circles
X circle 10m to E		
X walk to G, pick up reins		
C track left & pick up		
W/T/C		



Movement	TREC Obstacle	Scoring guidelines
	being judged	
E turn to X & take one hand off the reins	Figure of eight	Effectiveness faults: change pace
X ride a figure of eight via	from ¾ line at E	Gait: -2 for walk, 0 for trot, +3 for canter
FAKXMCHX	via XFAKXMCHX	
X ride to B and take reins back.	to ¾ line at B	
B track left & pick up W/T/C		
M turn left & before G duck under imaginary	Low branches for	Effectiveness faults: rider position not
low branches for 5 metres	5m over G	flat/low, change pace
H track left, transition to walk, proceed to E		Gait: -2 for walk, 0 for trot, +3 for canter



	Between E & K turn 180 degrees left then walk a stride before turning 180 degrees right then return to track at K	S bend	Effectiveness faults: change pace/stop, go beyond ¾ line Style: subtlety of aids, harmony, calmness, balance, rhythm, equal turns
	K pick up W/T/C & proceed to A		
	A down centre line	Shamrock	Effectiveness faults: change pace
1	X ride teardrop right to G	DXGXBXEXD	Gait: -2 for walk, 0 for trot, +3 for canter
	X ride 10m circle left to B		
	X ride 10m circle right to E		
	X ride to D		



D ride to A	
A track left, ride to F	
F ride the diagonal to X	
X centre line to G	
G halt, immobility, salute	